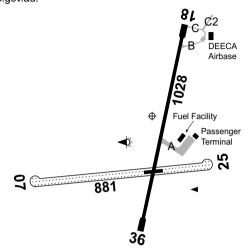
MALLACOOTA ELEV 102 AVEAX CODE 3051

VIC UTC +10 373556S 1494315E VAR 14 DEG E

AD OPR East Gippsland Shire Council, PO Box 1618, Bairnsdale, VIC, 3875. Email: feedback@egipps.vic.gov.au. PH ARO 0419 532 060 Back-up 0408 580 569. Website: www.eastgippsland.vic.gov.au.



REMARKS

1.

- 1. Pin coded gate FM APN to terminal. CTC ARO for code.
- Nil landing fees.

HANDLING SERVICES AND FACILITIES

World Fuel Services. JET A1 and AVGAS H24 self-service bowers. WFS carnet card, V and MC accepted. PH: 0429 922 678.

PASSENGER FACILITIES

LG/WC/RF. TX and HC not readily AVBL.

METEOROLOGICAL INFORMATION PROVIDED

- METAR/SPECI.
- 2. AWIS PH 03 8470 3212 Report faults to BoM.

AERODROME OBSTACLES

APCH RWY 36 visual segment surface, infringed by trees:

- a. 135FT AMSL 560M FM THR 36M east RCL.
- b. 136FT AMSL 585M FM THR 46M west RCL.
- c. 138FT AMSL 597M FM THR 72M west RCL.

PHYSICAL CHARACTERISTICS

07/25 069 29c PCN 5 /F /B /5700/500 (73PSI) /U Gravel. WID 30 RWS 90 18/36 177 34a PCN 5 /F /B /5700/600 (87PSI) /U WID 18 RWS 90

AERODROME AND APPROACH LIGHTING

RWY 07/25 PTBL(1) BY PRIOR

ARRANGEMENT

RWY 18/36 LIRL PAL 120.6 SDBY PWR AVBL

(1) EMERG only. 90MIN PN. RWY 18/36 edge light spacing: 60M. YMCO

CERT

OTHER LIGHTING

- 1. TWY LGT: Blue edge.
- SDBY PWR switchover time: 35 SEC.
- 3. IWI will activate on PAL and will flash in last 10MIN of 30MIN cycle.

ATS AND AERODROME COMMUNICATION FACILITIES

FIA MELBOURNE CENTRE 120.75 3000FT

LOCAL TRAFFIC REGULATIONS

- 1. All overnight parking, CTC ARO for instructions.
- 2. ACFT OPR ABV published weights, CTC ARO for pavement concession.
- 3. RWS not prepared for TKOF and landings.
- 4. TWY B, C and C2 restricted to fire EMERG ACFT and local tenants only.

FLIGHT PROCEDURES

Right hand circuits RQ when OPR on RWY 36.

CTAF 126.7

ADDITIONAL INFORMATION

- Increased HEL OPS during summer season for fire EMERG.
- Ultralight ACFT OPS at AD.

CHARTS RELATED TO THE AERODROME

- 1. Also refer to AIP Departure and Approach Procedures.
- 2. WAC 3470.